

Chapter 23 Light Geometric Optics Answers To Questions

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Light: Geometric Optics Ch-23-1 Copyright © 2014 Pearson Education, Inc. Page 1 Chapter 23 . Light: Geometric Optics . Questions . 1. Archimedes is said to have burned the whole Roman fleet in the harbor of Syracuse, Italy, by focusing the rays of the Sun with a huge spherical mirror. Is this † reasonable? 2. What is the focal length of a plane mirror?

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The focal length of a plane mirror is infinity. The magnification of a plane mirror is 1.+ As the radius (and focal length) of a spherical mirror increases, the front surface gets more and more flat. The ultimate limit is that as the radius (and focal length) of the spherical mirror goes to infinity, the front surface becomes perfectly flat.

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Chapter 23. Geometrical Optics When an narrow beam of light strikes a flat surface, the angle of incidence is the angle an incident ray makes with the perpendicular to the surface, and the angle of reflection to be the angle the reflected ray makes with the normal o incident and reflected rays lie in the same plane with the normal to the surface Law of Reflection: the angle of reflection equals the angle of incidence When light passes from one transparent medium into another with a different ...

Chapter 23 Geometrical Optics - Chapter 23 Geometrical ...
Chapter 23. Geometric Optics. STUDY. PLAY. The diagram to the right represents an object 0.030 m high placed at point X, 0.60 m from the center of the lens. An image is formed at point Y, 0.30 m from the center of the lens. ... The diagram to the right shows light ray R parallel to the principal axis of a spherical concave (converging) mirror ...

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Chapter 23 - Light: Geometric Optics - Questions - Page 671: 13. Answer. Reflection and refraction of light. Work Step by Step. There are two reasons. The first is reflection. Light sources and other objects reflect off the drop's surface, allowing you to see it. The second reason is refraction.

Chapter 23 - Light: Geometric Optics - Questions - Page ...
When light travels from a fast medium (low index of refraction n) to a medium where it slows down (relatively higher index of refraction), it bends toward the normal. The opposite happens when it travels from a high-n slow material to a lower-index fast material: it bends away from the normal.

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Chapter 23- Light: Geometric Optics
Chapter 23 LIGHT: GEOMETRIC OPTICS. Educators. Chapter Questions. 01:51. Problem 1 (I) When you look at yourself in a 60-cm-tall plane mirror, you see the same amount of your body whether you are close to the mirror or far away. (Try it and see.) Use ray diagrams to show why this should be true.

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CHAPTER 23: Light: Geometric Optics Problems 23-2 Reflection; Plane Mirrors 4. (II) A person whose eyes are 1.68 m above the floor stands 2.20 m in front of a vertical plane mirror whose bottom edge is 43 cm above the floor, Fig. 23-48. What is the horizontal distance x to the base

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Light: Geometric Optics
CHAPTER 23: Light: Geometric Optics Answers to Questions 1. (a) With a rough surface, the Moon would look just like it does now, because it has a rough surface. During the times of the month that we can see portions of the lit side, we see all parts of it reflecting back sunlight to us.